Voice Solutions

Personal Player

Installation Manual

The professional choice!

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INSTALLATION

Minimum computer requirements:
The computer you are installing *Personal Player* on will need a Creative Labs SoundBlaster-16 or 100% compatible sound card and Microsoft Windows Media Player version 10 or higher installed. It will also need an operational network interface card installed to retrieve audio files across a network.

If you plan to use a USB foot pedal it will also need an operational USB port and a Microsoft Windows version that supports USB ports. USB ports are supported by Microsoft Windows 98 Second Edition, Millennium Edition, 2000 Professional Edition, XP Professional and Home Edition.

If you plan to use wav files from a Sanyo digital portable recorder you will need to install the Sanyo audio codec. This can be accomplished by installing the Sanyo PC Memo Scriber software on this computer.

Compatible Foot Pedals:
The VEC Electronics USB foot pedal (model IN-USB-1) or their Serial foot pedal (model IN-DB9) or 100% compatible foot pedals may be used.

Install the software:
Close all open windows and Cold-Boot (turn the power off, wait 5 seconds, then turn the power on) the computer before proceeding. On Windows 2000 and XP login as the Administrator or with a user name that has administrator rights. Disable any anti-virus software. Place the installation files into the c:\Temp directory and run Setup.exe. ***It is recommended to click "Yes" to the question "…do you want to keep this file?" to a message that "… a file being copied is older than one on your computer".*** Click OK, click the big square picture button, click Continue, and then click OK. After setup is complete, Cold-Boot the computer.

Create a shortcut to the *Personal Player:*
Place a shortcut on the desktop for the convenience of the user. Create the shortcut to C:\Gemini\PersonalPlayer\Gemini_Personal_Player_Project.exe
and then rename it Personal Player.

Make the Gemini folder shareable:
Set the Gemini folder's properties to shareable so it can be seen across the network by the recording products that will send files to it.

Run the *Personal Player* and configure it:
Run the Personal Player by double clicking the Personal Player shortcut that you created earlier. Click "**File**" and then "**Configuration**" to enter the Configuration menu. *Please refer to the Personal Player User Manual for configuration details.*

PRODUCT REGISTRATION

The *Personal Player* will run in evaluation mode until a key has been connected. In evaluation mode you can evaluate all features but playback is limited to the first fifteen seconds of a file.
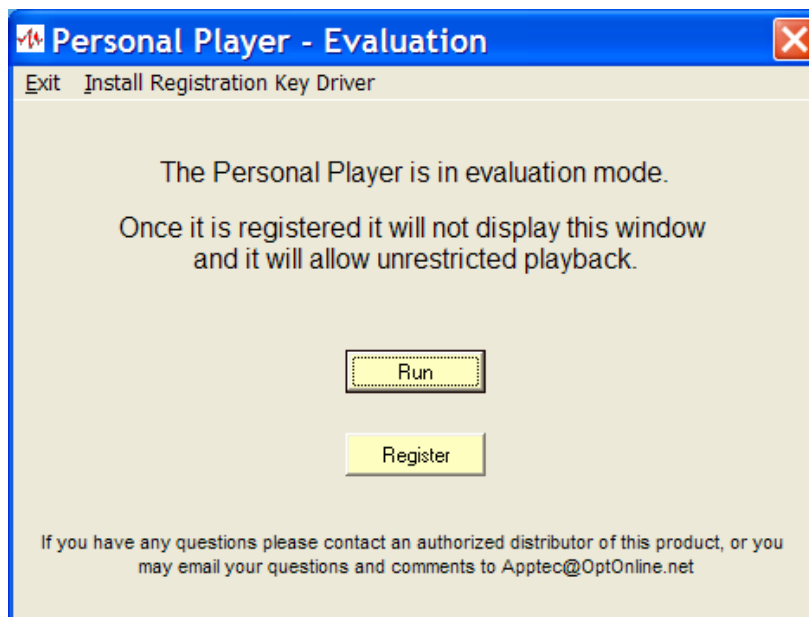
Product registration is accomplished by purchasing a registration key. A registration key registers the *Personal Player* for use on the computer that the key is installed on. Keys are available in USB and parallel port versions.

The USB version can be used on a PC that contains at least one available USB port and one of the following operating systems: Win 98SE, ME, 2000, or XP.

The parallel port version can be used on a PC that contains at least one parallel port and one of the following operating systems: Win 95, 98, ME, 2000, NT or XP. You may connect a printer cable to its pass-thru connector.

Before the key is connected to the computer:

1. Install the *Personal Player*.

2. Run the *Personal Player* and from the evaluation screen press "Install Registration Key Driver". Then install the USB or parallel key driver using the on-screen instructions.

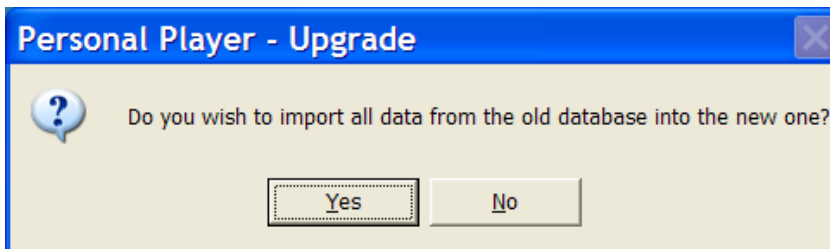3. Connect the key, reboot the computer and run the *Personal Player*.

UPGRADE

Before proceeding to upgrade to a newer software version, close all open windows and Cold-Boot (turn the power off, wait 5 seconds, then turn the power on) the computer before proceeding. If the Personal Player starts please exit it and then adhere to the following upgrade procedure.
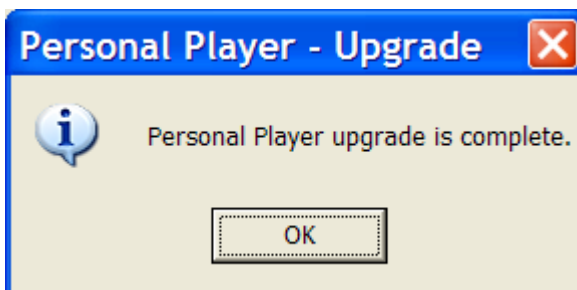
1. Close all open windows and Cold-Boot the computer.
2. On Windows 2000 and XP login as the Administrator or with a user name that has administrator rights. Disable any anti-virus software.
3. If *Personal Player* starts please exit it.
4. **Copy the old database (Gemini_Personal_Player.mdb) from the directory c:\Gemini\PersonalPlayer into the c:\Temp directory.**
5. Use Windows' Add/Remove Programs to remove the old Personal Player.
6. Place the new installation files into the c:\Temp directory. Then run Setup.exe. ***It is recommended to click "Yes" to the question "Do you want to keep this file" to a message that "… a file being copied is older than one on the system".*** Click OK, click the big square picture button, click Continue, and then click OK**.** After setup is complete, Cold-Boot the computer.
7. Delete all files in the c:\Gemini\PersonalPlayer\PlaceOldDatabaseHere directory.
8. Copy the old database (Gemini_Personal_Player.mdb) from the c:\Temp directory to the c:\Gemini\PersonalPlayer\PlaceOldDatabaseHere directory.
9. Run the new *Personal Player*. It will ask if you wish to import all data from the old database into the new one.

If you choose **"Yes"** it will import all of the configuration data.

If you choose **"No"** you will need to setup the configuration data.

You will be informed when the upgrade is complete.

DEFAULT AUDIO FILE PATHS

The *Personal Player* contains four directories to which audio files can be directed. Each of these directories accept audio files as described below.

The "**eW2 Queue**" directory, at "c:\Gemini\PersonalPlayer\Files\eW2Queue" accepts eW2 files. eW2 files are created by the *Personal Transporter* (when using a Grundig, Olympus, or Sanyo digital portable recorder) or are created by the *Personal Recorder.* eW2 files are wav audio files that contain demographic data incorporated by the *Personal Transporter***.**

The "**dS2 Queue**" directory, at "c:\Gemini\PersonalPlayer\Files\dS2Queue" accepts dS2 files. dS2 files are created by the *Personal Transporter* (when using a Grundig, Olympus, or Philips digital portable recorder). dS2 files are dss files that contain demographic data incorporated by the *Personal Transporter*.

The "**eU2 Queue**" directory, at "c:\Gemini\PersonalPlayer\Files\eU2Queue" accepts eU2 files. eU2 files are created by the *Voice Solutions Digital Dictation System*. eU2 files are u-law PCM audio files that contain demographic data incorporated by the *Voice Solutions Digital Dictation System*.

The "**Import Queue**" directory, at "c:\Gemini\PersonalPlayer\Files\ImportQueue" contains twenty five subdirectories named \1, \2, … \25 that accept audio files from most generic sources. These include DSS, WAV (compressed WAV PCM and uncompressed GSM, ADPCM, DSP, and others), TRUESPEECH, MP3 (MPEG 1/2 Layer 3), MP2 (MPEG 1/2 Layer 2), WMA (Windows Media Audio 9 or higher), VOX (Dialogic ADPCM), Ogg Vorbis (ver. 1.0), RAW audio (PCM, A-Law, U-Law), MPC (MusicPack), AVI (audio track), G.726, G.723, G.721, AIFF (Apple audio format), and AU (UNIX audio format). *The newest Windows Media Player and its newest service pack may be necessary to support one or more of these formats.*

ALTERNATE AUDIO FILE PATHS

The default paths described in the previous section are located on the local hard drive that the *Personal Player* is installed on.

One or more of these default paths may be redirected to an alternate path. This allows the *Personal Player* to retrieve audio files from another computer or from a file server across a local or wide area network.

FTP FILE PATHS

The *Personal Player* may also retrieve audio files from one or more FTP sites.